





## Arlan Longsong

Human male, age 24. Donandar Initiate

### Characteristics:

Strength: 13  
Constitution: 11  
Size: 15  
Intelligence: 15  
Power: 16  
Dexterity: 14  
Appearance: 15

**Personal Magic Points:** 00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16

**Hit Points:** 00 01 02 03 04 05 06 07 08 09 10 11 12 13

**Skills:** Boat 35, Climb 55, Craft Wood 45, Craft Leather 50, Craft (make) Paint 65, Dance 65, Devise 35, Dodge 40, First Aid 25, Hide 10, Human Lore 50, Jump 45, Listen 40, Mineral Lore 50, Orate 80, Paint 90, Plant Lore 50, Play Drum 35, Play Flute 90, Play Harp 75, Ride 15, Scan 50, Search 25, Sing 80, Sleight (juggle) 55, Sneak 10, Throw 55, World Lore 50

**Spells:** Spirit Magic: Coordination 3, Befuddle (2), Extinguish 1, Heal 2, Ignite (1), Light (1), Mindspeech 2, Protection 2, Repair 1

### Weapons:

1H broadsword: Attack 40, Parry 30, Damage: 1D8+1+1D4, Armor Points 10, SR 7  
Target Shield: Attack 25, Parry 40, Damage 1D6+1D4, Armor Points 12, SR 8

**Armor:** Cuirbouilli + leather — 4 points.

**Possessions:** broadsword, shield, dagger, 1 big drum, 1 small drum, small harp, flute, 1 wheel, 2 silver pieces, 12 copper pieces, 1 bolg.

**Description:** Gawky yet more graceful-seeming than he appears, Arlan is not unlike a young Judge Reinhold in appearance—pleasant-seeming, friendly, and gentle. This mild exterior belies the tragedy that has shadowed his life, ever since his fiancée Sirene suffered a horrible accident. Since that time Arlan has watched over Sirene, living in the house opposite her barn. He sings to her at times to lift her spirits, and has painted beautiful screens to surround her bathtub. Although Sirene refuses to marry him in her present condition, he will not leave her—no matter what. If anyone tries to harm Sirene, he is her last line of defense.



## Trader Jak

Ogre male, age 29. Primal Chaos Initiate (apparently Issaries Lay Member)

### Characteristics:

Strength: 19  
Constitution: 16  
Size: 16  
Intelligence: 14  
Power: 13  
Dexterity: 15  
Appearance: 17

**Personal Magic Points:** 00 01 02 03 04 05 06 07 08 09 10 11 12 13

**Hit Points:** 00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16

**Skills:** Bargain 50, Climb 75, Dance 50, Devise 30, Dodge 65, Fast Talk 80, First Aid 10, Hide 65, Human Lore 20, Jump 55, Listen 55, Orate 50, Scan 55, Search 50, Seduction 80, Sing 40, Sneak 99, Throw 45, World Lore 25

**Spells:** Spirit Magic: Befuddle (2), Bludgeon 2, Countermagic 3, Glamour 4, Protection 2

**Chaotic Features:** Moves Very Silently at will, has small gem worth 3,000L under scalp (he is not aware of this, and believes it is an unimportant lump).

### Weapons:

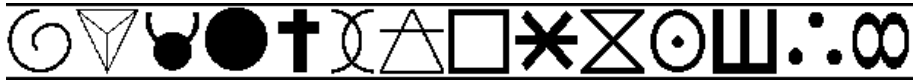
Heavy Mace: Attack 65, Parry 45, Damage: 1D10+1D6, Armor Points 10, SR 6  
Kite Shield: Attack 25, Parry 70, Damage 2D6, Armor Points 16, SR 7

**Armor:** Bezainted + leather — 5 points.

**Possessions:** mace, shield, dagger, 7 Wheels, 206 silver pieces, 45 copper pieces, fine clothes, many trade goods, wagon, 2 mules.

**Description:** Dashingly handsome in a rough-edged sort of way, Jak projects the sort of loveable dangerousness that women love—and he knows it. Jak is a typical ogre, fond of human flesh and even more fond of impregnating human women. A very smooth talker, he's almost never at a loss for words. He is physically powerful and extremely self-confident, traits that he utilizes to the maximum. He is familiar enough with Issaries lore to pass as an advanced lay member. Though it is not required, he wears a neat beard—with verve and style, of course. He will do his best to avoid Uroxi, and no doubt can give good reasons for doing so.





## Gond the Wrath of God

Human male, age 43. Storm Khan

### Characteristics:

Strength: 19  
Constitution: 18  
Size: 18  
Intelligence: 12  
Power: 18  
Dexterity: 14  
Appearance: 14

**Personal Magic Points:** 00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18

**Hit Points:** 00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18

**Skills:** Climb 65, Devise 20, Dodge 35, First Aid 25, Hide 10, Human Lore 70, Jump 65, Listen 85, Ride Bison 99, Scan 85, Search 80, Sense Chaos 99, Sneak 10, Throw 70, World Lore 60

**Spells:** Spirit Magic: Bladesharp 4, Disruption (1), Extinguish 1, Fanaticism (2), Heal 4

Rune Magic: Shield x10, Berserk (2) x5, Face Chaos x3, Dismiss Magic x4

### Weapons:

1H iron battleaxe: Attack 99, Parry 99, Damage: 1D8+2+164, Armor Points 12, SR 6  
Iron kite shield: Attack 85, Parry 99, Damage 2D6, Armor Points 24, SR 7

**Armor:** Iron Plate + leather — 13 points.

**Possessions:** Iron axe, iron shield, iron armor, dagger, water skin, food. Can draw on resources of entire Bison Rider Clan

**Description:** "When Gond speaks, the thunder falls silent" is an old phrase among the Bison Riders. A massive figure of truly heroic proportions, this scarred old berserker has not lost strength with age. He is a man of few words, with a voice so deep that it does indeed sound like thunder. Among his people, he is a legend. Gond is always accompanied by 6 - 36 seasoned berserkers on bison-back.

His hatred of Chaos is absolute, and in all things he is the epitome of Uroxi virtue. He does not hate non-Uroxi, but considers most of them inconsequential. He rides the bison Sky-Hammer, which is also his Allied Spirit.



## Sky-Hammer

Bison male (allied spirit), age 35. Storm Bull Initiate

### Characteristics:

Strength: 80  
Constitution: 40  
Size: 70  
Intelligence: 13  
Power: 23  
Dexterity: 15  
Appearance: 15

**Personal Magic Points:** 23

**Hit Points:** 55

**Skills:** Dodge 65, Sense Chaos 70

**Spells:** Spirit Magic: Farsee 5, Mobility 4, Strength 4

### Weapons:

Hooves: Attack 85, Damage 2D8 + 7D6, SR 6  
Trample: Attack 80, Damage 4D8 + 7D6, SR 6

**Armor:** Skin (4) + Armoring Enchantment (6) — 10 points.

**Possessions:** None.

**Description:** Insanely massive and terrifying. Absolutely loyal to Gond.

